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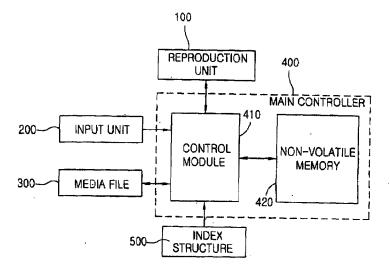
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### (54) Non-linear reproduction control method of multimedia stream and apparatus thereof

(57) The present invention relates to a non-linear reproduction control method of multimedia stream and an apparatus thereof, the present invention comprises judging a skip direction by interpreting whether a skip request is a forward skip or a backward skip when the skip request is inputted from the user, determining a skip unit by judging whether the user request is a big unit or

a small unit, selecting a structural information or semantic information change point of the multimedia stream mostly adjacent to the present reproduction position as a reproduction resume point on the basis of the determined skip direction and skip unit or selecting the reproduction resume point by using the set temporal offset from the preset reproduction position, accordingly it is possible to.

## FIG. 1



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### Description

### BACKGROUND OF THE INVENTION

### 1. Field of the Invention

**[0001]** The present invention relates to a method of controlling reproduction of a multimedia stream and an apparatus thereof, in particular to a non-linear reproduction control method of a multimedia stream and an apparatus thereof including forward and a backward skip functions using structural information or semantic information of multimedia content.

### 2. Description of the Prior Art

[0002] Recently, according to development of a digital video technology and an image or a video processing technology, users can search and browse a request part of request multimedia content (drama, movie, documentary etc.) at a request time point.

[0003] A shot segmentation technology and a shot clustering technology are basic technologies for performing a non-linear multimedia browsing and searching.

**[0004]** The shot segmentation is a technology for dividing the video stream into each separated shot.

[0005] The shot clustering technology is for constructing multimedia content by binding the each shot with logical scenes on the basis of timelimage/motion/audio/semantic similarity.

**[0006]** The shot means a sequence of video frames taken from a camera without interruption, it is the most basic unit for analyzing or constructing video, and the video is constructed with lots of shots.

[0007] It is possible to browse only intersected section in the video content with the help of structural or semantic index of a multimedia content.

[0008] Instance replay function is the most frequently used in non-linear multimedia content browsing.

[0009] When a user watches or listens a video or an audio program, the user can watch or listen again an interesting part or a part broadcast for absence by using the instant replay function, the instant replay function can be used in both analog and digital environment.

[0010] Recently, It is possible to provide the instant replay function not only about video/audio recorded with an offline but also about a program broadcast or serviced in real-time by the development of a set-top box (Ex Tivo, replay TV) which is capable of performing recording and reproduction concurrently.

**[0011]** Generally, methods for providing the instant replay function uses a set temporal offset using average user reaction time.

**[0012]** When the instant replay is requested, in the method using the average user reaction time, reproduction resumes from a time point which is about 7 ~ seconds previous to the present position by using the aver-

age time (7  $\sim$  8 seconds) which is the average program miss time of the user in audition. In order to reproduce the video program from more previous scene, the user can reproduce the request part by performing the instant replay function a plurality of times. Because it is difficult to reproduce the exact starting position of the segment what the user want by using only the conventional instant replay function, a rewind function is usually used together.

[0013] In other words, in the conventional instant replay using the average user reaction time, the reproduction is performed by resume reproduction from the point which is fixed times before from the present reproduction, accordingly the method can not be used when the user requests the instant replay based on the structural or semantic information of a multimedia content.

[0014] There is methods similar to the instant replay function using the preset temporal offset such as a method using temporal data blank, a method providing an instant replay function by designation of a user, and a method using physical storing position information of a stream.

[0015] The method using the temporal data blank is used in most of music programs, when a plurality of songs are recorded on a magnetic tape, transferring to the previous song or after song is performed by searching a blank region of the temporal data by using a characteristic as a certain time interval of data blank which exists between one song and the other song.

[0016] However, the method using the temporal data blank can not be used for searching inner part of a stream in data having no temporal blank such as the multimedia stream, it can be used only for searching a limited unit stored in a limited media such as a magnetic tape for music. In addition, because its control unit is very big, it is difficult to use the method for a non-linear reproduction control function required by the user in the general video or audio program. In other words, the method using the temporal data blank is not the reproduction control method for reproducing from the inner side of the video stream but the reproduction control method for reproducing by the stream unit.

[0017] The instant replay function supply method by the user designation is a method designating a reproduction start point before the user requests the instant replay, and is mainly used for listening a certain part repeatedly inside of a stream such as a tape for language study.

[0018] Because the reproduction start point has to be designated in the method for providing the instant replay function by the user designation, it is very difficult to use the method for generic video or audio program.

[0019] The method using the physical storing position information of the video stream is a method used for a digital media such as a disk for music, because the physical start position about each song is recorded on header information of the disk, it can react to a song unit navigation of the user.

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[0020] The method using the physical storing position information of the video stream is capable of performing easily the searching by the video stream unit, however the instant replay control unit is very big and it can not correspond to a reproduction control request by regions inside of the video stream, accordingly it is difficult to use the method for the reproduction control method about the generic video or audio program, and the method only can provide a reproduction control function by the stream unit like the method using the temporal data blank.

### SUMMARY OF THE INVENTION

[0021] It would be desirable to provide a non-linear reproduction control method of a multimedia stream and an apparatus thereof which is capable of skipping to a request point in a video/audio program by using structural information or semantic information of the multimedia content.

[0022] A non-linear reproduction control method of a multimedia stream in accordance with the present invention comprises judging a skip direction by interpreting whether a skip request is a forward skip or a backward skip when the skip request is inputted from the user, determining a skip unit by judging whether the user request is a big unit or a small unit, selecting a structural information or semantic information alternation point of the multimedia stream mostly adjacent to the present reproduction position as a reproduction resuming point on the basis of the determined skip direction and skip unit, and resuming reproduction of the media from the selected point.

[0023] A non-linear reproduction control method of a multimedia stream in accordance with another embodiment of the present invention comprises inputting a forward or backward skip order, b, selecting a reproduction resuming point by considering the present reproduction position, skip direction, structural information or semantic information of the multimedia stream or preset temporal offset information, reproducing the media from the selected reproduction resuming point, displaying additional reproduction resuming candidate points using the structural or semantic information alternation point or point calculated by using a multiple of the temporal offset. The reproduction resuming candidate point(s) will be display on a screen by using a key-frame or a keyregion, reproduction will be performed when the user selects the key-frame or key-region displayed on the screen.

[0024] A non-linear reproduction control apparatus of a multimedia stream in accordance with the invention, for reproducing controlling by considering the present reproduction position, skip direction, structural information or semantic information of the multimedia stream or preset temporal offset information, comprises a reproduction unit for reproducing the multimedia stream, an input unit for transmitting a media file reproduction order

inputted by a user to a main control unit, a media file constructed with multimedia stream data, an index structure describing the structural information or semantic information of the pertinent multimedia content, and the main control unit for controlling the media file reproduction in accordance with the order inputted from the input unit.

### BRIEF DESCRIPTION OF THE DRAWINGS

### [0025]

FIG.1 is a system block diagram for performing a non-linear reproduction control of a multimedia stream in accordance with the present invention.

FIG. 2 is a block diagram illustrating structural information of a video stream in accordance with an embodiment of the invention:

FIG.3 illustrates a semantic information index for a multimedia stream in accordance with an embodiment of the present invention.

FIG.4 illustrates a video browsing interface using an multimedia indexing technique for a multimedia stream, in accordance with an embodiment of the present invention.

FIG.5 illustrates an embodiment of an instant replay reproduction control method using structural information of content in accordance with the present invention.

FIG.6 illustrates an embodiment of an instant replay reproduction control method using semantic index information in accordance with the present invention.

FIG.7 illustrates an embodiment of an instant replay function using structural information and semantic index information at the same time in accordance with the present invention.

FIG.8 illustrates an instant replay function using using structural information or semantic information in accordance with the present invention on the comparison with the prior art.

FIG.9A and 9B illustrate embodiments of a reproduction control method in case of an instant replay function request in a news video.

FIG.10A and 10B illustrate a screen construction method in an instant replay request in accordance with the present invention.

FIG.11 illustrates a forward/backward skip position using structural information and semantic information for a multimedia stream in accordance with the present invention.

## DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENT

[0026] A non-linear reproduction control method of a multimedia stream and an method thereof will now described in detail with reference to accompanying draw-

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ings.

Fig. 1 is a system block diagram for performing a nonlinear reproduction control of a multimedia stream in accordance with the present invention.

[0027] It comprises an input unit 200 for transmitting an input by a user to a control module 400 in order to reproduce a media file 300, a control unit 400 for controlling a reproduction unit 100 and the media file 300 by a signal outputted from the input unit 200, the reproduction unit 100 for reproducting a multimedia stream by the control of the main control unit 400, the media file 300 having multimedia stream data, and an index structure 500 describing structural information or semantic information about the multimedia content.

**[0028]** The reproduction unit 100 is a device used for reproducing the multimedia stream which can be a display device, an audio device (Ex speaker) etc. as the reproduction unit 100.

[0029] The main control unit 400 comprises a control module 410 and a non-volatile memory 420.

**[0030]** A software program controlling the playback of the media file 300 can be stored in the non-volatile memory 420, content about a basic forward, rewind speed, unit time of a forward/backward skip and the number of boundary points to jump by a big unit skipping and a small unit in the forward/backward skipping etc. can be recorded in the non-volatile memory 420.

[0031] The operation of the non-linear reproduction control apparatus of the multimedia stream will now be described as below.

[0032] The user inputs a big unit/small unit forward/backward skip order by using methods such as a button operation/mouse operation/voice input/gesture input etc. When the order is inputted to the control module 410, the control module 410 calculates a resuming position by considering the present position, a skip direction and a skip unit and reads the structural information and semantic information stored in index structure 500. After a reproduction point (file pointer etc.) of the media file 300 is adjusted, media file 300 reproduction to the reproduction unit 100 by reproducing the media from the resuming point.

[0033] In ordering the forward/backward reproduction by using the button of the input unit such as a remote-controller etc., the user uses the each different button about the big unit skip and small unit skip, and the big unit skip and small unit skip can be divided by setting different operations on the same button.

[0034] In setting the different operations on the same button, a method for recognizing the request operation. We can implement the forward/backward skip with big unit and small unit with 2 buttons; double clicks of the button is interpreted as the big unit skip and one click of the button is interpreted as the small unit skip or a short click of the button is interpreted as the small skip and a long click of the button is interpreted as the big unit skip can be used, it is possible also to use the opposite method.

[0035] The construction of the video stream for skipping by the big unit and small unit will now be described in detail with reference to accompanying drawings.

[0036] FIG.2 is a block diagram illustrating structural information of a video stream in accordance with the present invention.

**[0037]** In other words, the video stream is divided into a plurality of scenes, the each scene is constructed with a plurality of sub-scenes or shots, the sub-scene has the characteristic of the scene.

[0038] The shot is a sequence of consecutive audio/ video frames, it means an editing unit, and the scene means a logical construction unit in the construction of the multimedia stream.

[0039] The structural information of the multimedia stream is described with the shot and scene as the basic construction units, and temporal information, namely, a start point and an end point or a start point and a length are described essentially in the each shot and scene.

[0040] The indexing system indexes the structural information of the multimedia stream by extracting the shot, and detecting the scenes by using the extracted shot and additional information.

[0041] The indexing system also indexes the semantic information exists in the multimedia stream.

[0042] The semantic information about the multimedia stream describes an appearance and disappearance of an object, an event occurrence, a state of an object, information about a background etc. with time information.

**[0043]** FIG.3 illustrates an embodiment of a semantic information indexing about a multimedia stream in accordance with the present invention. An Object<sub>1</sub> exists in  $[S_0, S_1], [S_2, S_4], [S_6, \sim]$ .

[0044] The construction methods of the indexing structure will now be described with reference to accompanying FIG.4  $\sim$  7.

[0045] FIG.4 illustrates an embodiment of a video browsing interface using an index technique about a multimedia stream in accordance with the present invention, the user can access easily to the part of interest in the multimedia stream by using an interface having a TOC (Table of Content) form.

[0046] FIG 5 illustrates an embodiment of an instant replay reproduction control method using structural information of content in accordance with the present invention, the present reproduction position is a certain point of inside of a jth shot (Shot<sub>i-j</sub>) of a ith scene (Shot<sub>i-j</sub>) of the multimedia content.

[0047] Herein, when the user request the instant replay by the shot unit, the reproduction is resumed from a 'c' point or a 'd' point, when the user request the instant replay by the scene unit. the reproduction is resumed from a 'a' point or a 'b' point

55 [0048] Herein, selecting a resuming point between the 'c' and 'd' or 'a' and 'b' can be determined by a method designated by the system, and it is also possible to provide resuming from the 'b' and 'd' points first and pro-

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vide resuming from the 'a' or 'c' points when the instant replay is requested again within a certain time,

[0049] Besides the instant replay control method using the structural information of the multimedia stream, the instant replay function using the semantic information about the multimedia stream can be provided.

[0050] The semantic information alternation point will now be described with reference to accompanying FIG. 6.

[0051] FIG.6 illustrates an embodiment of an instant replay reproduction control method using semantic indexing information in accordance with the present invention In the most multimedia streams, alternation of the semantic information occurs, for example, the object appears or disappears in the one scene/shot or through the plurality of shots, or an event occurs and ends etc. [0052]  $S_0 \sim S_7$  in FIG.6 describe the semantic information alternation points, when the non-linear stream reproduction control method using the semantic information is used, the user can skip easily a uninteresting part and can reproduce easily from a the starting point of segment of interest by using the semantic index information.

[0053] In the instant replay function using the semantic indexing information, when the instant replay by the small unit is requested, the reproduction is resumed from a semantic information alternation point which is one point or two points previous to the present position, when the instant replay by the big unit is requested, the alternation point of the semantic information apart from the current reproduction position with predefined number of semantic information changes for big unit or an event change point or a background change point can be selected as a resuming position.

**[0054]** In other words, when the instant replay by the small unit is requested, the reproduction is restarted form the present reproduction point to the  $S_6$  point, and when the instant replay by the big unit is requested, the reproduction is restarted from the  $S_5$  point where the event is changed or  $S_4$  point where the setting is changed.

[0055] It is possible to apply the method using the skip unit by the structural information and method using the skip unit by the semantic information at the same time.
[0056] FIG.7 illustrates an embodiment of an instant replay function using structural information and semantic information at the same time in accordance with the present invention.

[0057] When the instant replay by the big unit is requested, a scene unit jump occurs, when the instant replay by the small unit is requested, the semantic information alternation point or a shot unit jump occurs.

[0058] In other words, when the instant replay by the big unit is requested from the present reproduction point Shot<sub>i-i</sub>, the reproduction is restarted from the 'a' or 'b'. When the instant replay by the small unit is requested, the reproduction is restarted from the 'c' or 'd' point divided by the structural information or from 'h' point di-

vided by the semantic information.

[0059] FIG.8 illustrates an instant replay function using structural information or semantic information in accordance with the present invention on the comparison with the prior art.

[0060] In other words, most users use the instant replay function when the reproduction restart to a 'z' or a 'y' or a 'x' point is requested.

[0061] In the instant replay request, in the conventional technology, the instant replay function is used several times in order to move the current reproduction position to the x, y, z points as described with arrows.

[0062] Accordingly, in order to resume the playback from start position of the segment of interest, the user has to use the instant replay function several times or use the other control function such as a rewind function.

[0063] However, the control method in accordance with the present invention can restart the reproduction from the x, y, z points by moving current reproduction position to the x, y, z points directly by using structural information or semantic information of a multimedia stream.

[0064] The non-linear reproduction control method using the boundary point of the structural information or semantic information in accordance with the present invention can be used by being combining with the method using the preset temporal offset in accordance with the conventional technology.

[0065] The first combining method is selecting the reproduction resuming point by considering the preset temporal offset with the skip direction, skip unit, the reproduction resuming point is seleted as the point of the structural information or semantic information chagne point which is mostly adjacent to a point calculated by using the preset temporal offset and the present reproduction point.

The second combining method is selecting the reproduction resuming point as the point calculated by using the preset temporal offset and the present reproduction point if the distance between the most adjacent strutural or semnatic information change point and the point calculated by using the preset temporal offset and the present reproduction point is larger thant certain threshold, Otherwise slecting the reproduction resuming point as the strutural or semnatic information change point which is the most adjacent to the point calculated by using the preset temporal offset and the present reproduction point.

[0066] The examples of the instant replay function embodiment method using the structural information or semantic information will now be described with reference to accompanying FIG.9A and 9B.

[0067] FIG.9A and 9B illustrate embodiments of a reproduction control method in case of an instant replay function requested during a news video browsing. FIG. 9A describes about the reproduction resuming position when the instant replay is requested during browsing of a headline of a news in accordance with the present in-

vention and FIG.9B describes about the reproduction resuming position when the instant replay is requested during a news item browsing in accordance with the present invention.

[0068] A thick boundary line describes a structural information or semantic information change point in big unit, and a thin boundary line describes a structural information or semantic information change point in small unit.

**[0069]** The user can transfer to  $S_1$  or  $S_2$  or first position of the head line item  $I_1$  or the start point of the head line news section  $I_2$  directly by requesting the instant replay function once or twice while browsing the head line section.

**[0070]** A user may issue instant replay in order to move the current reproduction position to the start point of the episode scene or to the start point of the news article In the Fig9B, user can directly move the current reproduction position to the start point of the current episode shot  $\mathbf{e}_7$  or start point of the previous episode shot  $\mathbf{e}_6$ , or start point of the episode scene  $\mathbf{e}_1$ , or start point of new article  $\mathbf{e}_1$  directly.

[0071] FIG.10A and 10B illustrate a screen construction method when an instant replay requested in accordance with the present invention. FIG.10A is a example video sequence for illustrating display interface related to the related to current invention. Suppose that the curfent reproduction position is 'a'

[0072] FIG.10B describes the picture composition method in order to make the user select other resuming position when he or she think the current resuming position is not correct. Because there can be difference between the position the user actually requested and system recommended, system provides more candidate resuming positions which is represented by key region or key frame in order to enable a user to move the current reproduction position to what they actually want. If a user select a key frame or key region, the system will move the current reproduction position to the start poistion of the sgement by which the key region or key frame represent. The each key-frame or key-region is in input standby state, the one can be selected by a default

[0073] In addition, an interface which displays separately a big unit candidate point and a small unit candidate point by dividing the skip unit into the big unit and small unit and differentiating vertical or horizontal arrangement of them can be adapted to the each keyframe or key-region.

[0074] A third picture in FIG.10B uses a method displaying the key-frame or key-region about the candidate point vertically or horizontally by adjusting a size of a picture to be displayed, herein the key-frame/key-region is in the input standby state, the one can be selected by default.

[0075] In addition, the candidate point in the big unit and candidate point in the small unit are provided to the user by being separated to vertically/horizontally or

through additional methods in order to make the user know the point.

**[0076]** The described picture composition method can be adapted to the forward skip function also as well as the instant replay (the backward skip).

[0077] The non-linear reproduction control method using the structural information or semantic information of the multimedia content in accordance with the present invention can be used for forward skip as well as backward skip(instant replay) In the method, a skip unit is determined by not only using the average user reaction time in the prior art, but also considering structural or semantic index at the same time, and a point where the structural information or semantic information alters is selected as a reproduction resuming position after skip. [0078] In addition, the forward/backward skip method using the structural information or semantic information about the multimedia content in accordance with the present invention can be arranged with the conventional method on the basis of the time.

[0079] FIG. 11 illustrates a forward/backward skip position using structural information and semantic information about a multimedia stream in accordance with the present invention.

[0080] A reproduction control method using structural information or semantic information about — multimedia content in accordance with the present invention can be adapted to content recorded with the offline, and can be applied to multimedia content broadcast or serviced in real-time.

**[0081]** A reproduction control method using — structural information or semantic information about— multimedia content in accordance with the present invention can be adapted to all audio/video genres, is possible to perform the reproduction control of the non-linear multimedia stream by the big unit and small unit, and can be applied to a skip of commercial advertisement.

[0082] In addition, in order to perform the non-linear multimedia reproduction control, the present invention for providing the forward/backward skip can provide more convenient forward/backward skip function by providing the interface using the key-frame or key-region when the user requests the forward/backward skip.

[0083] Meanwhile, there is a plurality of input means for requesting the instant replay such as a button, a mouse, voice input, gesture input etc. can be used. As described above, embodiments of the invention enable users to skip a uninteresting part, browsing only interesting part. The present invention can be implemented with very simple input device and a user can watch/listen the video in the optimum state.

### Claims

 A non-linear reproduction control method of a multimedia stream : comprising;

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judging a skip direction by interpreting whether a skip request is a forward skip or a backward skip when the skip request is inputted from the user:

determining a skip unit by judging whether the user request is a big unit or a small unit; selecting a structural information or semantic information alternation point of the multimedia stream mostly adjacent to the present reproduction position as a reproduction resuming point on the basis of the determined skip direction and skip unit; and

resuming reproduction of the media from the selected point.

- 2. The non-linear reproduction control method of the multimedia stream according to claim 1, wherein the structural information in the selecting process for selecting the reproduction resuming point describes information about a shot or a scene existed in the multimedia stream on the basis of a time axis.
- 3. The non-linear reproduction control method of the multimedia stream according to claim 1. wherein the semantic information in the selecting process for selecting the reproduction resuming point describes information about appearance or disappearance of an object, state of the object, occurrence or termination of an event, and background chagne information on the basis of the time axis.
- 4. The non-linear reproduction control method of the multimedia stream according to claim 1, wherein the structural information or semantic information about the multimedia stream in the selecting process for selecting the reproduction resuming point is video index which is extracted automatically by a video indexing system, described by semi-automatic or manual process.
- 5. The non-linear reproduction control method of the multimedia stream according to claim 1, wherein the selecting process for selecting the reproduction resuming point by using the structural information or semantic information about the multimedia stream comprises the step of:

selecting a reproduction resuming point by considering the preset temporal offset with the skip direction, skip unit, the present reproduction point information.

6. The non-linear reproduction control method of the multimedia stream according to claim 5, wherein the selecting step for selecting the reproduction resuming point by considering the preset temporal offset with the skip direction, skip unit, the reproduction resuming point is seleted as the point of the structural information or semantic information. change point which is mostly adjacent to a point calculated by using the preset temporal offset and the present reproduction point.

- 7. The non-linear reproduction control method of the multimedia stream according to claim 5, wherein the selecting step for selecting the reproduction restart point by considering the set temporal offset with the structural information or semantic information, skip direction, skip unit, comprising: If distance between the most adjacent structural or semnatic information change point and the point calculated by using the preset temporal offset and the present reproduction point is larger thant certain threshold, the reproduction resuming point is selected as a the point calculated by using the preset temporal offset. Otherwise, the reproduction resume point is selected as a the point is seleted as the strutural or semantic information change point which is the most adjacent to the point calculated by using the preset temporal offset and the present reproduction point.
- 8. The non-linear reproduction control method of the multimedia stream according to claim 1, wherein the selecting process for selecting the reproduction resuming point selects a shot unit as the skip unit in use of the structural information, and selects an alternation point of the semantic information mostly adjacent to the present position as a transferring point in use of the semantic information when a skip by the small unit is requested.
- 9. The non-linear reproduction control method of the multimedia stream according to claim 1, wherein the selecting process for selecting the reproduction resuming point selects a scene unit as the skip unit in use of the structural information, and selects an alternation point of the semantic information apart from the current reproduction position with predefined number of semantic information changes for big unit as a resuming point or an event change point or a background change point as a resuming position in use of the semantic information when a skip by the big unit is requested.
- A non-linear reproduction control method of a multimedia stream : comprising :

inputting a forward or backward skip order from a user;

selecting a reproduction resuming point by considering the present reproduction position, a skip direction, structural information or semantic information of the multimedia stream or preset temporal offset information;

reproducing the media from the selected reproduction resuming point;

displaying additional reproduction resuming

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candidate points using the structural or semantic information alternation point or point calculated by using a multiple of the temporal offset besides the reproduction restart point on a screen by using a key-frame or a key-region; and

resuming reproduction by considering the selected point as a reproduction restart point when the user selects the key-frame or key-region displayed on the screen.

- 11. The non-linear reproduction control method of the multimedia stream according to claim 10, wherein the displaying process for displaying the additional reproduction resuming candidate points on the screen by using the key-frame or key-region displays only the big unit or small unit on the screen between the skip units or displays the big unit and small unit on the screen at the same time.
- 12. The non-linear reproduction control method of the multimedia stream according to claim 11, wherein a certain separator is displayed together on the screen in order to distinguish between the big unit and small unit when the big unit and small unit are displayed on the screen at the same time.
- 13. The non-linear reproduction control method of the multimedia stream according to claim 11, wherein the big unit and small unit are displayed in temporal order without additional distinctions when the big unit and small unit are displayed on the screen at the same time.
- 14. The non-linear reproduction control method of the multimedia stream according to claim 10, wherein the key-frame or key-region displayed on the screen in the displaying process is disappeared after a certain time or by a request of the user.
- 15. A non-linear reproduction control apparatus of a multimedia stream, comprising:

a reproduction unit for reproducing the multimedia stream;

an input unit for transmitting a media file reproduction order inputted by a user to a main control unit,

a media file constructed with multimedia stream data:

an index structure describing structural information or semantic information of the pertinent multimedia content; and

the main control unit for controlling the media file reproduction in accordance with the order 55 inputted from the input unit.

16. The non-linear reproduction control apparatus of

the multimedia stream according to claim 15, wherein the input unit uses a method using a mouse or a button, a gesture input method, and a voice order method etc.

17. The non-linear reproduction control apparatus of the multimedia stream according to claim 15, wherein the main controller comprises:

> a control module for controlling reproduction of the multimedia stream with the input of the index structure and media file, and controlling reproduction of the whole multimedia stream by including a logic in order to perform judgement and control for reacting to a user request from the input unit; and

> a non-volatile memory for storing an application program constructing a system, and storing fast forward/rewind speed for the user's request, preset time offset for forward or backward skip, and other user's preset parameter about media reproduction controls.

- 18. The non-linear reproduction control apparatus of the multimedia stream according to claim 15, wherein the media file and index structure is located in the local region of the system or connected to the system using a wire/wireless network
- 30 19. The non-linear reproduction control apparatus of the multimedia stream according to claim 15, wherein different operations are permitted for the input unit in order to request the forward or backward skip by the big unit/small unit by using the same button of the input unit.
  - 20. The non-linear reproduction control apparatus of the multimedia stream according to claim 19, wherein the input unit recognizes the skip by the small unit when the button is clicked once, or it recognizes the skip by the big unit when the button is double clicked, or it recognizes the skip by the big unit when the button is clicked once, or it recognizes the skip by the small unit when the button is double clicked.
  - 21. The non-linear reproduction control apparatus of the multimedia stream according to claim 19, wherein the input unit recognizes the skip by the small unit when the button is clicked shortly, or it recognizes the skip by the big unit when the button is clicked long, or it recognizes the skip by the big unit when the button is clicked shortly, or it recognizes the skip by the small unit when the button is clicked long.



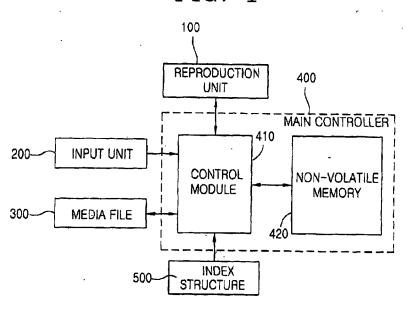


FIG. 2

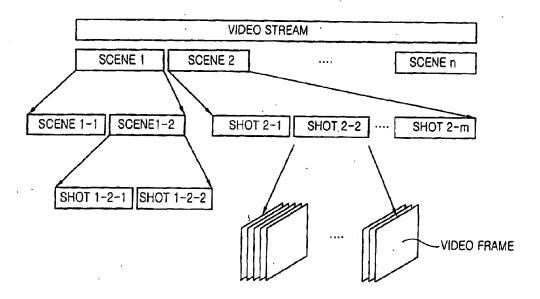


FIG. 3

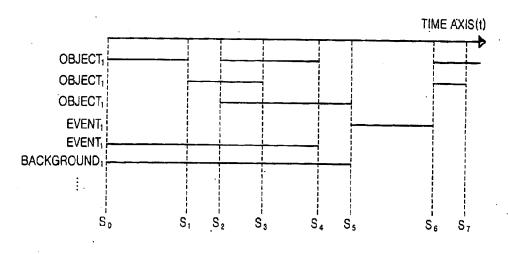


FIG. 4

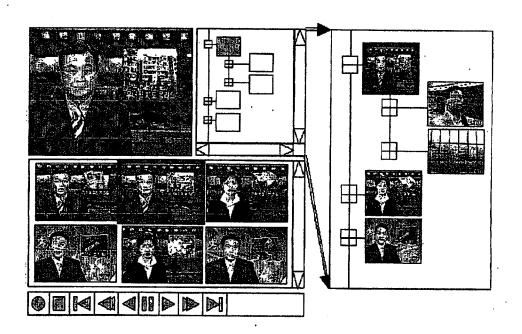


FIG. 5

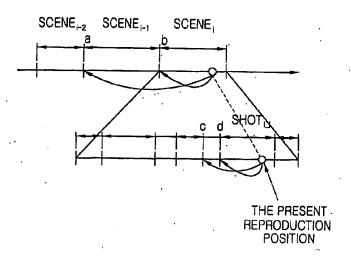


FIG. 6

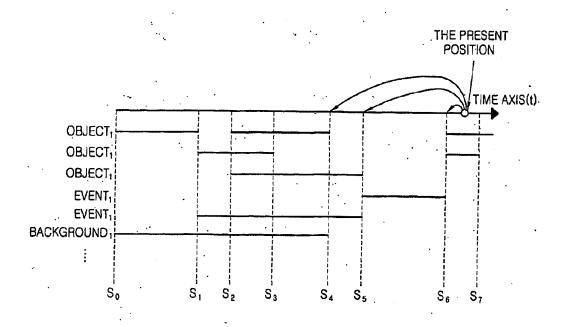
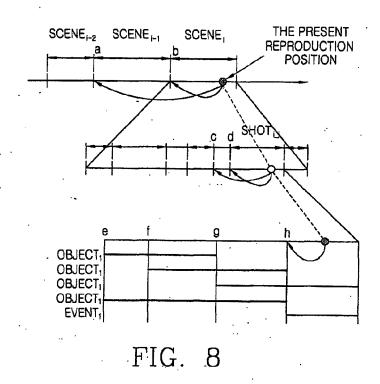


FIG. 7



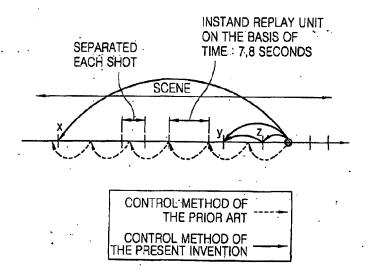


FIG. 9A

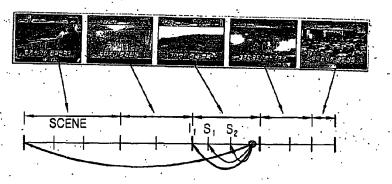


FIG. 9B

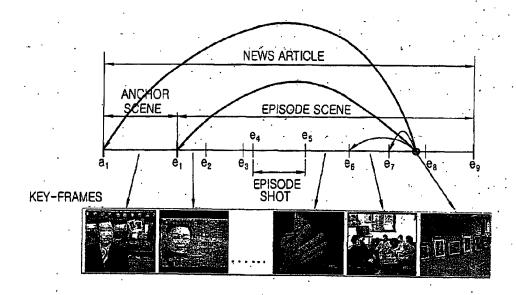
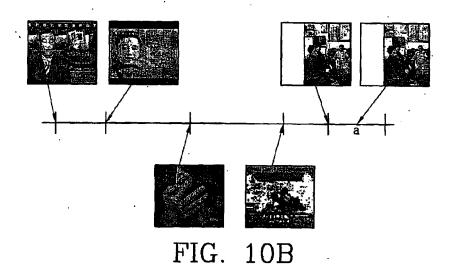


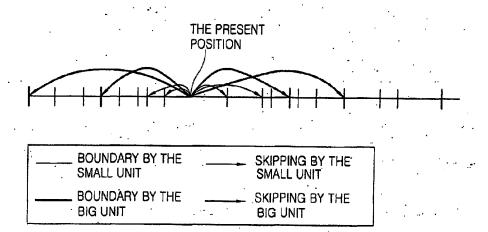
FIG. 10A



INSTANT REPLAY
REQUEST

INSTANT REPLAY
REQUEST

# FIG. 11



### (12)

### **EUROPEAN PATENT APPLICATION**

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(51) Int Cl.: H04N 5/92 (2006.01) G11B 27/32 (2006.01)

G11B 27/00 (2006.01)

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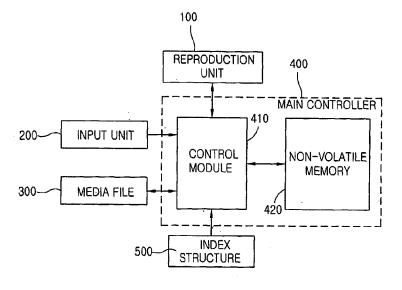
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- (30) Priority: 13.03.2000 KR 2000012489
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  - Jun, Sung Bae Seoul (KR)
  - Yoon, Kyoung Ro Seoul (KR)
- (74) Representative: McLeish, Nicholas Alistair Maxwell et al Boult Wade Tennant Verulam Gardens 70 Gray's Inn Road London WC1X 8BT (GB)
- (54) Non-linear reproduction control method of multimedia stream and apparatus thereof
- (57) The present invention relates to a non-linear reproduction control method of multimedia stream and an apparatus thereof, the present invention comprises judging a skip direction by interpreting whether a skip request is a forward skip or a backward skip when the skip request is inputted from the user, determining a skip unit by judging whether the user request is a big unit or a small unit,

selecting a structural information or semantic information change point of the multimedia stream mostly adjacent to the present reproduction position as a reproduction resume point on the basis of the determined skip direction and skip unit or selecting the reproduction resume point by using the set temporal offset from the preset reproduction position, accordingly it is possible to.

## FIG. 1



EP 1 134 975 /



## **EUROPEAN SEARCH REPORT**

Application Number EP 01 30 2289

Category	Citation of document with indication	on, where appropriate.	Relevant	CLASSIFICATION OF THE	
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				G11B H04N	
	The present search report has been dr	awn up for all claims			
Place of search Berlin		Date of completion of the search 20 August 2007	Géra	Examiner Gérard, Eric	
X : parti Y : parti docu	ATEGORY OF CITED DOCUMENTS cularly relevant if taken alone cularly relevant if combined with another ment of the same category nological background	T : theory or princip E : earlier patent do after the filing de D : document cited L : document cited	le underlying the in- current, but publish te in the application or other reasons	vention	

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20-08-2007

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